

Jae young Bang

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Research Interests

- Collaborative design, modeling, and development of software systems
- Design and architecture of large and complex software-intensive systems
- Distributed computing systems and cloud computing
- Big data analysis (detection of abusive or fraudulent user behaviors)
- Secure and scalable user authentication

Education

University of Southern California: Los Angeles, CA, USA

5/2015 **Doctor of Philosophy** in Computer Science

Dissertation: Proactive Detection of Higher-Order Software Design Conflicts

Advisor: Prof. Nenad Medvidovic

University of Southern California: Los Angeles, CA, USA

5/2010 **Master of Science** in Computer Science

Advisor: Prof. Nenad Medvidovic

Soongsil University: Seoul, Republic of Korea

6/2008 **Bachelor of Engineering** in Computer Science

(GPA: 3.66/4.50)

Publications

Journal Papers

1. Yuriy Brun, Jae young Bang, George Edwards, and Nenad Medvidovic. "Self-Adapting Reliability in Distributed Software Systems." *IEEE Transactions on Software Engineering (TSE)*, 2015

Conference and Workshop Papers

1. Jae young Bang, Yuriy Brun, and Nenad Medvidovic. "Continuous Analysis of Collaborative Design." *In proceedings of the IEEE International Conference on Software Architecture (ICSA17)*, Gothenburg, Sweden, April 2017. **Best Paper Award.**
2. Youn Kyu Lee, Jae young Bang, Gholamreza Safi, Arman Shahbazian, Yixue Zhao, and Nenad Medvidovic. "A SEALANT for Inter-App Security Holes in Android."

In proceedings of the 39th International Conference on Software Engineering (ICSE17), Buenos Aires, Argentina, May 2017.

3. Jae young Bang and Nenad Medvidovic. "Proactive Conflict Detection of Higher-Order Software Design Conflicts." *In proceedings of the 12th Working IEEE/IFIP Conference on Software Architecture (WICSA15)*, Montreal, Quebec, Canada, May 2015.
4. Youn Kyu Lee, Jae young Bang, Joshua Garcia, and Nenad Medvidovic. "ViVA: A Visualization and Analysis Tool for Distributed Event-Based Systems." *In proceedings of the 36th International Conference on Software Engineering (ICSE14)*, Hyderabad, India, May 2014.
5. Jae young Bang, Ivo Krka, Nenad Medvidovic, Naveen Kulkarni, and Srinivas Padmanabhuni. "How Software Architects Collaborate: Insights from Collaborative Software Design in Practice." *In proceedings of the 6th International Workshop on Cooperative and Human Aspects of Software Engineering at International Conference on Software Engineering (CHASE13)*, San Francisco, California, USA, May 2013.
6. Jae young Bang, Daniel Popescu, and Nenad Medvidovic. "Enabling Workspace Awareness for Collaborative Modeling." *Presented at the Future of Collaborative Software Development at Computer Supported Cooperative Work (FutureCSD12)*, Seattle, Washington, USA, February 2012.
7. Yuriy Brun, George Edwards, Jae young Bang, and Nenad Medvidovic. "Smart Redundancy for Distributed Computation." *In proceedings of the 31st International Conference on Distributed Computing Systems (ICDCS11)*, Minneapolis, Minnesota, USA, June 2011.
8. Jae young Bang, Daniel Popescu, George Edwards, Nenad Medvidovic, Naveen Kulkarni, Girish M. Rama, and Srinivas Padmanabhuni. "CoDesign – A Highly Extensible Collaborative Software Modeling Framework." *In proceedings of the 32nd International Conference on Software Engineering (ICSE10)*, Cape Town, South Africa, May 2010.

Non-refereed Publications

1. Yuriy Brun, George Edwards, Jae young Bang, and Nenad Medvidovic. "Online Reliability Improvement via Smart Redundancy in Systems with Faulty and Untrusted Participants." *Technical Report USC-CSSE-2009-510*, Center for Systems and Software Engineering, University of Southern California, 2009.

Research Grants

1. "Computation- and Data-Privacy on the Cloud Google", Google Research, Cloud Credits Award (10,000 USD)

Patents

1. US Patent Application US-2012-0089960-A1, Extensible Collaborative Software Modeling, published on April 14th, 2012.

Formal Presentations

1. Continuous Analysis of Collaborative Design. The IEEE International Conference on Software Architecture (ICSA17), Gothenburg, Sweden, April 6th, 2017.
2. Proactive Detection of Higher-Order Software Design Conflicts, The 12th Working IEEE/IFIP Conference on Software Architecture (WICSA15), Montreal, Quebec, Canada, May 7th, 2015.
3. Proactive Detection of Higher-Order Software Design Conflicts. University of Southern California Center of Systems and Software Engineering Annual Research Review 2015, Los Angeles, CA, April 15th, 2015.
4. Proactive Detection of Higher-Order Software Design Conflicts. PhD Dissertation Defense, Los Angeles, CA, March 19th, 2015.
5. Using a Next-Generation Climate Architecture in Education. The 3rd Annual ESGF/UV-CDAT F2F Meeting, Livermore, CA, December 5th, 2013.
6. How Software Architects Collaborate: Insights from Collaborative Software Design in Practice. University of Southern California Center of Systems and Software Engineering Annual Research Review 2013, Los Angeles, CA, March 13th, 2013.
7. Fast Conflict Detection for Remote Collaborative Software Modeling. University of Southern California Center of Systems and Software Engineering Annual Research Review 2011, Los Angeles, CA, March 8th, 2011.
8. CoDesign–A Highly Extensible Collaborative Software Modeling Framework. The 32nd International Conference on Software Engineering (ICSE10), Cape Town, South Africa, May 5th, 2010.
9. CoDesign – A Highly Extensible Collaborative Software Modeling Framework. University of Southern California Center of Systems and Software Engineering Annual Research Review 2010, Los Angeles, CA, March 9th, 2010.
10. CoDesign/CoWare: A Highly Extensible and Scalable Collaborative Software Modeling Infrastructure. *Infosys Aurora 09'*. Los Angeles, CA, October 19th, 2009.

Research Project Experience

Funded

University of Southern California: Los Angeles, CA, USA
6/2009 – 12/2014 **CoDesign/CoWare**: A highly extensible, scalable, and event-based collaborative software modeling framework that provides real-time

model synchronization, inconsistency checking and conflict detection and resolution via extensible plug-ins.

Funded by Infosys Limited.

Project website: <http://softarch.usc.edu/~ronia/codesign>

Graduate-level

University of Southern California: Los Angeles, CA, USA

1/2015 – 5/2015 **FLAME**: An extensible collaborative software design framework that detects high-order design conflicts in a proactive way, i.e., before an architect synchronizes her model and finally becomes aware of them.

Project website: <http://flamedesign.org/>

6/2014 – 12/2014 **sTile**: Secure distributed computation architecture on clouds

3/2009 – 11/2009 **Smart Redundancy**: Novel redundancy technique for distributed computation. Deployed modified BOINC on PlanetLab.

7/2009 – 9/2009 **rMapReduce**: A programming model and software framework that extends the MapReduce paradigm to gracefully and efficiently tolerate a wide class of failures, including hard-to-detect failures caused by faulty and malicious nodes. Deployed modified Hadoop on PlanetLab.

1/2009 – 3/2009 **Mahjong on PlanetLab**: Deployed Mahjong, by Prof. Yuriy Brun, on PlanetLab, as a Directed Research student under the supervision of Prof. Nenad Medvidovic at University of Southern California

Employment History

Kakao Corporation: Seongnam-si, Gyeonggi-do, Republic of Korea

6/2015 – present **Software Engineer/Researcher**: Development of user authentication, anti-abusing, anti-spamming, and personal info protection systems

University of Southern California: Los Angeles, CA, USA

1/2015 – 5/2015 **Research Assistant**

6/2014 – 8/2014

1/2012 – 12/2013

University of Southern California: Los Angeles, CA, USA

8/2014 – 12/2014 **Teaching Assistant** (USC CSCI 578: Software Architecture)

1/2014 – 5/2014

Infosys Limited: Bangalore, Karnataka, India

6/2012 – 8/2012 **Research Intern**

University of Southern California: Los Angeles, CA, USA

5/2009 – 5/2010 **Research Assistant**

Professional Services

Refereeing and Reviewing

- Transactions on Software Engineering and Methodology (TOSEM) 2015
- 8th European Conference on Software Architecture (ECSA 2014) 2014
- 28th Int'l Conference on Automated Software Engineering (ASE 2013) 2013
- 7th European Conference on Software Architecture (ECSA 2013)
- 4th Int'l Symposium on Architecting Critical Systems (ISARCS 2013)
- 16th Int'l Symposium on Component-Based Software Engineering (CBSE 2013)
- 7th Int'l Symposium on Software Engineering for Adaptive and Self-Managing Systems (SEAMS 2012) 2012
- 6th Int'l Symposium on Software Engineering for Adaptive and Self-Managing Systems (SEAMS 2011) 2011
- 26th Int'l Conference on Automated Software Engineering (ASE 2011)

Technical Expertise

Natural language: English (fluent), Korean (native)
Programming: Java (Spring, JDBC), Ruby on Rails, HTML (Slim), CSS, JavaScript (CoffeeScript, JQuery)
Cloud platforms: Microsoft Azure, Google Compute Engine, Amazon AWS
Frameworks: Hadoop, PlanetLab, BOINC, GME, Prism-MW, XTEAM

Honors, Awards, Fellowships

4/2017 Best Paper Award at ICSA 2017
8/2010– 5/2014 USC Annenberg Graduate Fellowship